

## Tools and Software

H5P website, to create easy interactives that can plug in to most websites and LMS packages Free, Open source

QGIS mapping software with MMQGIS geocoding plugin Free, Open source

Openstreetmap Free, Open source

Google Maps API and this tutorial on how to batch geocode locations using Python (GitHub link)

Zotero reference manager Free, Open source

## Game authoring and hosting

Itch.io, independant game platform that hosts a vast array of games (lot's of IF)

Quest, a tool for IF creation that has both online and desktop functionality, only publishable to the Quest website free, open source

Twine, a tool for IF creation that supports a variety of play types and creation modes (online, desktop app), with good cookbook for instructions free, open source

Bitsy, a tool for creating "bitsy" graphic style games, often used for visual novels and IF free, open source

Ink & Inky, Inkle's narrative scripting language and editor for IF Free, Open source

Yarnspinner, Australian narrative design software, only supports Unity at the moment Free, Open source

## Assorted bits

Internet Archive of classic games Free, Open source

ARTstor, images of artwork within the worlds collections institutions Free

Alternate Reality Games [ARGs]

Azgaar's Fantasy Map Generator Free, Open source

gamecomponents.eu, EU supported site with both free and paid serious game components/mechanics

Streets of my town, health related game/s for Australian communities, co-design strategies

Games for Change, online game directory and game jams

From:

<https://collectionsgames.au/> - **Games for Collections**

Permanent link:

[https://collectionsgames.au/doku.php?id=inventory:tools\\_software](https://collectionsgames.au/doku.php?id=inventory:tools_software)

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